



UNIVERSITÉ DE TECHNOLOGIE  
COMPIÈGNE



COSTECH  
Connaissance, organisation et systèmes techniques

*Ascending Innovation for inhabitants and cities :  
some concepts and projects*



Pascal Jollivet  
*groupe CRI de COSTECH (EA 2223), collegium CNRS-INSI*  
23th of january, 2013  
DDT/OI2 Annual Seminars in UTC, France

[jollivet@utc.fr](mailto:jollivet@utc.fr)

## Introduction & Table of Content

- Ascending innovations :
  - ◆ Social serious game approach
  - ◆ Participative decision making process
  - ◆ Contributive
- Economics models for ascending innovations
  - ◆ Principles
  - ◆ Cases and projects



Jollivet, *Ascending Innovation for Complex Cities*, UTC, 2013

2

## Ascending innovation ?

- The “visible hand” of planification
  - ◆ The “invisible hand” of market
  - ◆ The network cooperative form of organization and production of wealth : reticular cooperative work (toward ascending innovation)
- Project “management” (“animation” ) : not Top down, not bottom up, reticular “bazaar” dynamics...
- How to enable/enpower inhabitants/citizens for ascending innovation in territories/cities ?



## Economics of living lab for ascending innovation

- Ascending innovation for the city : a living lab
  - ◆ a living lab ...
  - ◆ in the cyberspace ...
  - ◆ including read data ...
  - ◆ of elements of the present and future of the urban eco-system
  - ◆ For the crowd to invent
    - ◆ the social (and urban) dynamics
    - ◆ of the future city (playground for citizen creativity and well being development)
  - ◆ For analyst to collect “living” data
  - ◆ For better design of the complex city and
    - ◆ ... better design of ... economic/financial models



## Economics of living lab for ascending innovation

- Designing economic models of ascending innovation in the complex city
  - ◆ Principle :
    - ◆ valuing positive externalities of behaviors of inhabitants
    - ◆ And decreasing the negative externalities
    - ◆ Endogenizing these externalities the urban “global” level
    - ◆ With “outcomes” rather than “outputs” (service economics)
    - ◆ With public goods AND private goods.
    - ◆ Requiring “hybrid” economic models



Jollivet, *Ascending Innovation for Complex Cities*, UTC, 2013

5

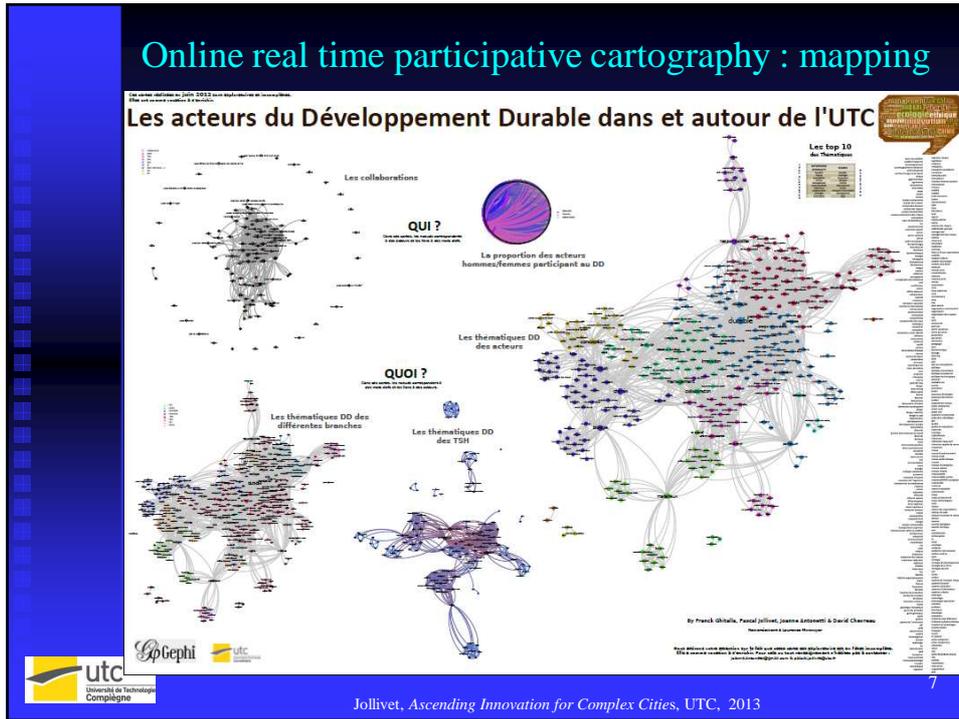
## Projects of ascending innovations for cities : participation, contribution ...

- a. Participative process for ongoing urban projects :
  - a. The small “Smart Hospitals” *ongoing* project (Noyon/Compiègne)
  - b. & the “eco-quartier” participative projects (PAT methodology)
- b. The Shanghai Real Estate *emerging* project :
  - a. Fuzzy Modeling of real estate prices with ...
  - b. ... Crowdsourcing socio-technical data in the Web (“classified” adds ... ), advanced indicators.
- c. The online real time cartography of networks contributive project
  - a. enabling crowdsourcing contributive network representation of territories
- d. Others :
  - a. The HangChiao multimodal & International Business Development Park
  - b. The “Alsace Global” *actual* Project



Jollivet, *Ascending Innovation for Complex Cities*, UTC, 2013

6



## Online real time participative cartography : "where am I ?" - Self mapping

Project Name  About Graph Form Services  Search  Social

Complete the following form to add information in the graph  
 With this form you can add an actor or a project

**Actor**

Last name  Type something...  
 Whether you are a new actors or not

First Name  Type something...  
 Whether you are a new actors or not

Email  Type something...  
 Whether you are a new actors or not, if you are not new use the email you used the first time.

Type of actor

The actor 's' description

File input  aucun fichier sélectionné  
 Add files to the actor

**Project**

Project Name  Type something...  
 If it is not a new one use the right name.

The project 's description

The other actors of the

Jollivet, *Ascending Innovation for Complex Cities*, UTC, 2013

## Conclusion/operture

- From *enabling* ...
  - ◆ ... inhabitants in their capacity to contribute to their evolving city/territory ...
- .. To *empowering* ?

